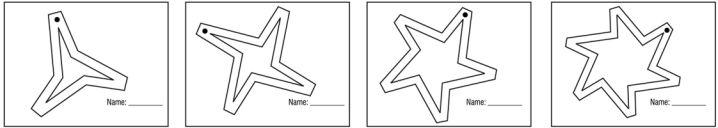


## WHAT'S IN THE BOX:

- 60 BRAINLOCK double-sided Maze Sheets -
- (30 each of 4 maze designs)
- 2 Pairs PERPLEX-O-SPECS -
- 2 Pencils -
- 2 "Mirrors" -
- 2 "Mirror" stands -
- Instructions -

## BRAINLOCK MAZE SHEET LEVEL OF DIFFICULTY



"GENTLE BUZZ" "MIND BENDER" "BRAINLOCK" "PURE INSANITY"

## SETTING UP THE GAME

Remove contents from box.

For solo-play, you will only need 1 maze, 1 set of PERPLEX-O-SPECS, and 1 Mirror.

For a true **BRAINLOCK** Challenge (RACE), take out 2 of everything.

-Write your name on the space provided on the maze sheet.

-Put on your **PERPLEX-O-SPECS**, making sure you can see out **ABOVE** the glasses, but not at the maze in front of you.

-Take the pencil in one hand, and position the mirror so you can see your pencil and maze reflection over the top of your **PERPLEX-O-SPECS**.

-NOTE: You may find it more comfortable to hold the mirror with your non-writing hand for a better angle at viewing the maze reflection. You should be able to view the maze **ONLY THROUGH THE MIRROR**.

-Prepare to have your **BRAIN-LOCKED**!

## HOW TO PLAY:

On the "Go" command, begin at the black dot, and draw a pencil line within the walls of the maze. It does not matter if you traverse through the maze clockwise or counter-clockwise, but you must try to stay within the lines of the maze until you arrive back at the black dot beginning/ending point.

You may experience disorientation as you are using your reflection as your guide. Up is down, and down is up... or is it? Certain angles and corners may even force a **BRAINLOCK** and stop you dead in your tracks! Is your hand going where you want it to go? Break through the mental barrier, and win the battle of mind over matter.

First player back to the black dot with the least amount of going outside the lines is the winner.

## THE JOURNEY, NOT THE DESTINATION:

For you Ultra-competitive types, you might find ways to cheat and to view the maze directly to win the race. But please try to keep yourselves honest.

The true fun of **BRAINLOCK** isn't in the winning or losing. It's in the experience of having the moment of incapacitation; that moment of "Why won't my hand go where I want it to?"

Race your friends. Challenge yourself. See the world in reverse!  
Get **BRAINLOCK'D**!

Thanks for Playing!

NOTE: For additional mazes, please visit [www.ENDLESSGAMES.com](http://www.ENDLESSGAMES.com)

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