



AKA™

ALSO KNOWN AS

GAME RULES (AKA INSTRUCTIONS)

For 3 or more players

Ages 12 and up

CONTENTS:

- **324 "Main Round" AKA cards**
- **162 "Final Round" AKA cards**
(OVER 1400 AKA CHALLENGES!)
- **1 60-second sand timer**
- **1 Wipe-off scoreboard**
- **1 Dry-erase marker**
- **Instructions**

OBJECT:

Be the first team to give 5 correct answers in the Main Round, then outscore the other team in the Final Round.

SET UP:

**Select one player to "host" the game, with the other players divided into 2 teams.
Place the two card decks face down, so "MAIN ROUND" and "FINAL ROUND" are face up.**

GAME PLAY - MAIN ROUND:

The host draws a card from the "MAIN ROUND" deck. Reading aloud to the group, the host reveals the category and the Also Known As ("AKA") version of the answer.

The first player to raise their hand is asked for their answer. If correct, that player earns 1 point for their team. If incorrect, the opposing team can confer with each other, then give one answer to try to steal that point. If they're incorrect, the host reveals the correct answer, and no point is awarded.

Note: In some cases the answer might be spelled differently, but pronounced the same. For example, a **COLOR** Also Known As "Skimmed a Book" would be **RED** (Read).

The game continues with the host drawing cards until one team earns 5 points. That team is declared the winner of the Main Round.

Note: We find it fun for the host to use the phrase "Also Known As" or "AKA" when revealing the clue.

Example: "A children's game
ALSO KNOWN AS Warm Spud"



Example: "What dog breed is
ALSO KNOWN AS Prizefighter?"



GAME PLAY - FINAL ROUND:

After the Main Round, the scores reset to zero.

The host draws two cards from the "FINAL ROUND" deck and reveals the two categories only to the group. The team that won the Main Round gets to choose which category they would like to play; the losing team must play the other category.

The losing team goes first in the Final Round. The host reminds them of their category, then starts the 60-second timer.

One at a time, the host reads "AKA" versions of 7 answers that fit the category. Anyone can shout as many guesses as they want, with no penalty for a wrong answer.

As soon as someone shouts the correct answer, their team earns 1 point, and the host reads the next "AKA" answer.

If the team is stumped, they can say "Pass" and the host will read the next "AKA" answer; if the team gets through all 7 answers and there is time remaining, the host will re-read any passed "AKA" answers, in the order in which they were passed.

Their round ends when 60 seconds expire, or when their team gives the 7th correct answer.

Then the opposing team plays the other FINAL ROUND category.

WINNING:

Whichever team scores the most points in the Final Round wins the game. In case of a tie, shake hands and play again!

The person hosting should rotate
after each game.

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